



Gujarat University
Accredited with A+ Grade by NAAC (Established in 1949 under the
Gujarat University Act)
Navrangpura, Ahmedabad – 380009, Gujarat



EMPLOYMENT NOTICE FOR GUJARAT UNIVERSITY, CENTRE FOR PROFESSIONAL COURSES

(A Self-financed Department [HPP] managed by Gujarat University) WEBSITE: www.gucpc.in

Advertisement No: **CPC/APP/006/2025**

Advertisement for the Teaching posts on 11-month tenure-based Contract Basis


The Department of Animation, Game Design & Digital Design is part of the Centre for Professional Courses at Gujarat University. It offers Higher Payment Programs (HPPs) at Bachelor's, Master's, and Integrated Master's levels. The curriculum blends creativity with industry-grade tools, focusing on 2D/3D Animation, VFX, Digital Illustration, and Game Development—preparing students for dynamic careers in the Animation, Game and Digital Design industry.

Date of Commencement of Online Application	Friday, 13 June 2025
Last date of Online Application	Thursday, 26 June 2025
Last date of receipt of hardcopy (2 copies) of online application through the proper channel along with all self-attested enclosures (Including postal processing days)	Friday, 27 June 2025, till 4:00 PM (1600 HRS)

Important Instructions:

Last date of applying Online (Online Form + Email) **Thursday, 26 June 2025.**

1. Online Application Form: <https://forms.office.com/r/AE6GxqG2VN> After successfully filling the Online Form, the applicant **Must** save the response and take the printout of the same, self-attest it and submit along with the hardcopy. **Apply from a computer rather than from a cell phone.**
2. It is compulsory for the Applicant to pay a Non-Refundable application fee of ₹500/- (Rupees Five Hundred Only) in the given bank account details.

Account Name	Centre for Professional Courses, Gujarat University	Or Pay by Scanning The QR CODE → 
Account Number	7738263075	
Bank Name	Indian Bank	
Bank Branch	Navrangpura Branch	
IFSC Code	IDIB000N017	

3. Application will be considered complete only if the following (points a. b. c.) are received from the applicant
 - a. Online Submission of the Form with all details.
 - b. The applicant will have to send an **Email** application to recruitment.cpc@gujaratuniversity.ac.in with the following 5 (Five) attachments in the mentioned chronology in a **SINGLE PDF FILE ONLY**.
 - i. Detailed and updated Curriculum Vitae
 - ii. Attachment of all the documents (Mark sheets, Degree Certificates, Experience Certificates, Aadhar Card, other certificates, **in a single PDF file**)
 - iii. PDF of the Online form, which will be downloaded after submission of the Online Form,
 - iv. Screenshot of the Transaction ID of the receipt of the payment of the application fee.
 - v. Paste the Latest passport-size Photo of the applicant on the first page.

c. Compulsory submission of Hard Copy of all the documents mentioned in point 'b.' latest by Friday, 27 June 2025, till 4:00 PM (1600 HRS) in Room Number 301C, 3rd Floor, Centre for Professional Courses, Gujarat University, Maharshi Aaryabhatt Bhavan, Opp. EMRC Building, Gujarat University Campus, Navrangpura, Ahmedabad -380009

4. Application for the said job does not give the applicant the right to claim for presence in the interview.
5. The intimation to remain present for further process will be given on the email address provided by the

applicant.

6. In case of failure to remain present in the interview, the applicant does not have any right to claim for another date or interview or a refund of the application fee.
7. No Travel Allowance or any other allowances will be given to the applicant for attending the interview.
8. Eligible candidates shall be called for the interview.
9. Centre for Professional Courses is a Self-Financed Department of Gujarat University and does not fall under the Right to Information Act.
10. The applicant will be completely responsible for any wrongful detail or information provided in the online form or on the email. The employer has the right to disqualify such applications and the applicant's candidature.
- 11. The appointment will be on 11 (Eleven) months contract basis. One month's prior notice from both, the candidate as well as from the employer is necessary in case of cancellation or termination of the contractual appointment.*
- 12. Minimum 8 hours job every day. 2nd and 4th Saturday off as per Gujarat University rules. (Subject to change as per Gujarat University rules and time-to-time orders and instructions)*
- 13. Other applicable Terms and conditions shall be discussed with the selected candidate before appointment.*

Sr. No	Core Area	Designation	No. of Posts	Qualification & Core Area Skills	Consolidated Salary (INR) /per Month
1	Animation & VFX	Assistant Professor	02	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art)/ 2D-3D Animation with a minimum of 55% from a recognized University; AND minimum 8 years of Industry Experience OR 4 years of Teaching Experience in the field of Design/Animation/VFX.</p> <p>Essential skillset required (Minimum 6 skillsets are required): Drawing, 2D Digital Animation, 3D Modeling & Texturing (Organic & Inorganic), 3D Rigging & Animation, Editing & Sound Design, 3D Lighting & Rendering, Roto & Paint, Keying & Compositing, Tracking & Match moving, Blender, Digital Sculpting (Z Brush), Particles and Dynamics & Simulation</p> <p>Desirable Qualifications: Ph.D. / Post Graduate Diploma in Design, Animation, Game & VFX from a recognized University or Institution.</p>	₹60,000 To 80,000/-
		Teaching Assistant	04	<p>Minimum Qualification: Master's Degree from a recognized University (preferably in Fine Art (Applied Art)/ 2D-3D Animation) OR Post Graduate Diploma in Animation from a recognized University AND At least minimum 3 years of professional experience OR minimum 2 years of teaching experience in the field of Animation in an organization or Institution.</p> <p>Essential skillset required (Minimum 4 skillsets are required): Drawing, 2D Digital Animation, 3D Modeling & Texturing (Organic & Inorganic), 3D Rigging & Animation, Editing & Sound Design, 3D Lighting & Rendering, Roto & Paint, Keying & Compositing, Tracking & Match moving, Blender, Digital Sculpting (Z Brush), Particles and Dynamics & Simulation</p>	₹40,000 To 60,000/-

2	Digital Design	Assistant Professor	02	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art)/ Animation with a minimum of 55% from a recognized University AND minimum 8 years of Industry Experience OR 4 years of Teaching Experience in the field of Design.</p> <p>Essential skillset required (Minimum 6 skillsets are required): Drawing For Design, 2D Illustration (Traditional and Digital), Design Thinking & Design Psychology, Identity & Typography, Digital Designer (Print Media), Pre-Production & Character Designing, Script Writing & Story Boarding, Motion Graphics, Design Research, UI/UX Design, Blender basics.</p> <p>Desirable Qualifications: Ph.D. / Post Graduate Diploma in Design from a recognized University or Institution.</p>	₹60,000 To 80,000
		Teaching Assistant	03	<p>Minimum Qualification: Master's Degree from a recognized University (preferably in Fine Art (Applied Art)/ Design) OR Post Graduate Diploma in Design from a recognized University AND At least minimum 3 years of professional experience OR minimum 2 years of teaching experience in the field of Design in an organization or Institution.</p> <p>Essential skillset required (Minimum 4 skillsets are required): Drawing For Design, 2D Illustration (Traditional and Digital), Design Thinking & Design Psychology, Identity & Typography, Digital Designer (Print Media), Pre-Production & Character Designing, Script Writing & Story Boarding, Motion Graphics, Design Research, UI/UX Design, Blender basics.</p>	₹40,000 To 60,000/-

3	Game Design	Assistant Professor	01	<p>Minimum Qualification: Master's Degree preferably in Fine Art (Applied Art)/ 2D-3D Animation with a minimum of 55% from a recognized University AND minimum 8 years of Industry Experience OR 4 years of Teaching Experience in the field of Game Design/ Animation/ Game Programming.</p> <p>Essential skillset required (Minimum 6 skillsets are required): Drawing, 3D Modeling & Texturing (Organic & Inorganic), 3D Rigging & Animation, Editing & Sound Design, 3D Lighting & Rendering, Blender, Digital Sculpting (Z Brush), Particles and Dynamics & Simulation, Game Engine (Unity & Unreal), Game Programming (C, C++ & C#), Game Play Writer.</p> <p>Desirable Qualifications: Post Graduate Degree or Diploma in Game Design/ Animation from a recognized University or Institution.</p>	₹60,000 To 80,000/-
		Teaching Assistant	03	<p>Minimum Qualification: Master's Degree from a recognized University (preferably in 3D Animation/Game Design) OR Post Graduate Diploma in Game Design from a recognized University AND At least minimum 3 years of professional experience OR minimum 2 years of teaching experience in the field of Game Design in an organization or Institution.</p> <p>Essential skillset required (Minimum 4 skillsets are required): Drawing, 3D Modeling & Texturing (Organic & Inorganic), 3D Rigging & Animation, Editing & Sound Design, 3D Lighting & Rendering, Blender, Digital Sculpting (Z Brush), Particles and Dynamics & Simulation, Game Engine (Unity & Unreal), Game Programming (C, C++ & C#), Game Play Writer.</p>	₹40,000 To 60,000/-

4	Game Development	Assistant Professor	01	<p>Minimum Qualification: Master's degree in computer science / IT / Game Development with a minimum of 55% from a recognized University; AND minimum 8 years of Industry Experience OR 4 years of Teaching Experience in the field of Game Design/Game Development.</p> <p>Essential skillset required: Game Engine (Unity & Unreal), Game Programming (C, C++ & C#), Game Play Writer</p> <p>Desirable Qualifications: Post Graduate Diploma in Game Design / Game Development from a recognized University or Institution, Experience with multiplayer games, AR/VR, or mobile game dev, Strong object-oriented programming skills.</p>	₹60,000 To 80,000/-
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